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Research Article

The Role of Artificial Intelligence in Transforming Management Science Education: Implications for Curriculum Development and Teaching Methods

Inchara P¹, Dr. Vishnu Sajan², Dr K. Madan Mohan³, Dr. Dhiraj Sharma⁴, Mr. Abhishek Chaukiyal⁵, Manish lohani⁶
¹Designation: Assistant Professor, Department: Department of Commerce and Management, Institute: Presidency College, District:

Bengaluru Urban, City: Bengaluru, State: Karnataka

Mail id: incharaprajwal27@gmail.com

²Designation: ASSISTANT PROFESSOR, Department: SCHOOL OF MANAGEMENT STUDIES, Institute: BANNARI AMMAN INSTITUTE OF TECHNOLOGY -SATHYAMANGALAM, District: ERODE, City: SATHYAMANGALAM, State: TAMIL NADU

Email id - vishnusajan@bitsathy.ac.in

³Associate Professor, Department of CSE (AI&ML), Malla Reddy College of Engineering, Secunderabad , Telangana, 500014, India Emailid: drmadan cse@mrce.in

⁴Designation: Independent Consultant, District: Meerut, City: Meerut, State: Uttar Pradesh

Email id - Dhiraj _Sharma @Ymail.com

ORCiD - 0000-0002-5874-0621

5Designation: Assistant Professor, Department: Management, Institute: Shivalik College Of Engineering, Dehradun

District: Dehradun, City: Dehradun, State: Uttarakhand

Email: abhishekchaukiyal93@gmail.com

⁶Designation :- Ph.D scholar, Department :- Management, Institute :- Jigyasa university, District :- Dehradun, City :- Dehradun, State :- Uttarakhand

Email:-manishlohani2@gmail.com

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ABSTRACT

Received: 04 Nov 2024 Revised: 22 Dec 2024 Accepted: 05 Jan 2025 Artificial intelligence (AI) is transforming management science education through the improvement of curriculum design and optimization of pedagogies. This study explores the use of AI in improving the learning process through intelligent algorithms like natural language processing (NLP), reinforcement learning, neural networks, and decision trees. The study uses a student performance and course activity dataset to validate the impact of AI-based pedagogical methods. Experimental results suggest AI-based methods improve student engagement by 28%, knowledge recall by 35%, and accuracy of evaluation by 22% compared to traditional methods. Additionally, decision-making effectiveness in course structure design improved by 40%, demonstrating the potential of AI in improving curriculum design. A comparison of similar research works verifies the success of AI in digital health, sustainability research, and entrepreneurship research. Notwithstanding these benefits, ethical concerns and learning AI complexity remain major pitfalls in its universal adoption. The study concludes that the application of AI in management education has the potential to provide more adaptive, datadriven, and personalized education. Future studies must improve AI-based frameworks, address ethical concerns, and improve AI-based tests to further enhance the quality of education.

Keywords: Artificial Intelligence, Management Science Education, Curriculum Development, AI-driven Teaching, Learning Optimization

I. INTRODUCTION

Many fields are being revolutionized by rapid advances in artificial intelligence (AI), and none is more so than education. AI is also making big changes in the management field, changing the process of developing the curriculum and teaching methods, eliminating the gray zone that makes it impossible to have a positive and innovative learning experience for students and preparing them for the changing business landscape. The traditional management education has based on the theoretical framework, case studies and quantitative modeling. So the integration of AI will also bring decision-making data and intelligent tutoring system as well as personalized learning experience in management education making it more adapted and effective [1]. Machine learning algorithms, natural language

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processing, analysing predictive analytics are changing the way how a students can attempt at tackling hard business concepts. By providing real time feedback to learners, these technologies help in the creation of interactive learning environment and automate the administrative tasks [2]. AI powered simulations and virtual assistants help AI to provide a real world experience to the students about studying real business [3]. Two such examples of innovations that would be useful to contemporary management practitioners are to enhance student engagement and to develop critical thinking and problem solving skills. The advancements in technology has to be incorporated in the management science curriculum development by including aspects related to AI - business analytics, automation and digital transformation. Also, teachers need to incorporate AI powered teaching strategy like adaptive learning platforms and AI based test to enhance the learning outcomes. On the other hand, integrating AI into the management education faces many challenges such as ethical problems, internet data privacy, and the requirement to train the faculty on AI technology. It assesses the implications of AI being more and more incorporated into management science education in the field of curriculum and teaching style. As part of improving students' preparation for work environment, this study will analyze what are current trends, challenges and opportunities in AI in management education.

II. RELATED WORKS

Artificial intelligence (AI) in education has become a subject of interest throughout the past research, particularly in open and distributed learning. In his consideration of the views of potential educators on AI applications in education, Karatas and Yüce [15] emphasized both the advantages and disadvantages of teaching using AI. The research points out that to achieve an effective approach to the use of the AI to support learning environments, educators should be better informed about AI. Likewise, Liu [20] explored AI based methods in secondary school English teaching to bring the understanding of language acquisition via personalized learning. In digital health education, Kröplin et al. [16] analyzed the role of AI in an interdisciplinary digital health curriculum, focusing on knowledge transfer and networking. Their prospective study highlighted the importance of digital skills for healthcare professionals, especially in the emerging AI-driven healthcare environment. The role of AI in discipline-specific education is not limited to healthcare. Liu et al. In China, a demonstration of how AI can enhance environmental education was conducted to improve students' engagement and understanding in high school geography field studies. This aligns with more general trends of AI based curriculum design focused on adaptability and interactivity. The way in which AI influences and can affect ideological and political education has been researched. Lin and Zhang [18] suggested ways to apply AI to the ideological and political education courses by stating that AI can give personalized content according to the student interests and motivate learning. Ma and Yu [22] agree with this view: there can be an AI based teaching platform for modern and contemporary Chinese literature to conduct dynamic and diverse intelligent-based learning experiences. Another focus is sustainability in education (or business, or mathematics in particular). For example, Li et al. [17] study sustainable teaching models in the business education using a Chinese university as the case study. The study emphasized that AI based adaptive learning is necessary to respond to new business learning needs. Naidoo and Reddy [25] emphasize the use of AI in under graduate mathematics education and explored a possible use of technology for sustainable learning. Even the human and AI relationship was of an interest in psychological training and education. In their research on how AI changes education in the human AI ecosystem, Lushyn and Sukhenko [21] focused on the psychological training aspects. An accurate picture of how AI can bolster personalized learning experiences and cultivate student mental health comes from research. Integration of AI has also affected entrepreneurship education as well as the digital economic learning. Based on research from Makwara et al. [23], they cited AI as an important facilitator in an entrepreneurial mind set development. Mihai et al. [24] conducted a systematic review on the application of the AI technology of digital economic learning and showed that AI technologies support learners, enrich learning content, and enhance the learning performance. A final study is conducted by Papuraj et al. [26] on the application of AI in Construction and the project management education. Their industry demands and academic requirements survey emphasized the need to include Building Information Modelling (BIM) in construction education, proposing AI-based simulations and real-world applications to bridge theory and practice. Together, recent studies demonstrate AI's transformative potential in various areas of education. From AI-supported language learning and business, digital health, and sustainability education to entrepreneurship education, AI is revolutionizing traditional pedagogies. However, challenges like AI literacy, ethical considerations, and the call for effective implementation strategies remain important areas for further research.

III. METHODS AND MATERIALS

Data Collection and Preparation

The data used in this study comprises two types: (1) structured datasets such as student performance data, engagement, and learning outcomes, and (2) unstructured text data from online learning platforms, discussion forums, and instructor comments. Structured dataset has columns such as student scores, AI-based platform time, interaction frequency, and percentage done [4]. The unstructured data is preprocessed by applying Natural Language Processing (NLP) techniques to obtain dominant themes about AI effectiveness in management education.

The dataset is preprocessed for applying AI algorithms to include data preprocessing, normalization, and feature selection. Missing values are handled using mean imputation for numerical data and mode imputation for categorical data. The data are split into training (70%) and testing (30%) sets for algorithm testing [5].

AI Algorithms in Management Science Education

Four major algorithms are employed to analyze the effect of AI in management education:

- 1. Decision Tree (DT)
- 2. Support Vector Machine (SVM)
- 3. Artificial Neural Network (ANN)
- 4. Reinforcement Learning (RL)

Each algorithm is described in detail below in the form of pseudocode and application in AI-based learning.

1. Decision Tree (DT)

Decision Tree is a supervised algorithm used for classification, regression, and decision tree induction. It is a tree-based model after decision making based on attribute values. In management education, Decision Trees are used for student performance prediction, proposing personalized learning paths, and grading automation [6].

Working Mechanism

The algorithm begins with selecting the most relevant attribute (e.g., previous student performance) as the root node. The algorithm recursively divides the dataset based on feature importance into subsets until leaf nodes are reached, which represent final decisions [7].

"Algorithm Decision_Tree_Classifier(data, labels):

- 1. If all instances belong to the same class, return that class.
- 2. Select the best attribute using an impurity measure (e.g., Gini Index, Entropy).
- 3. Split the dataset into subsets based on the chosen attribute.
- 4. Recursively build decision trees for each subset.
- 5. Return the final decision tree."

2. Support Vector Machine (SVM)

SVM is a strong supervised learning algorithm used for classification and regression tasks. SVM is used in management science education to analyze students' participation, predict learning performance, and classify students based on learning behavior [8].

Working Mechanism

SVM creates a hyperplane that optimally separates different classes in an n-dimensional space. SVM uses kernel functions (linear, polynomial, or RBF) to project non-linearly separable data to higher dimensions to enhance the accuracy of classification [9].

- "Algorithm SVM_Classifier(data, labels):
- 1. Initialize training data and select kernel function.
- 2. Define hyperplane with maximum margin.
- 3. Optimize the hyperplane using Lagrange multipliers.
- 4. Compute support vectors.
- 5. Classify new data points based on the optimized hyperplane."

3. Artificial Neural Network (ANN)

ANN is a deep learning algorithm inspired by the brain that can identify patterns in massive datasets. ANN is used in education in personalized learning systems, prediction of student performance, and computer-based tests.

Working Mechanism

ANN consists of input, hidden, and output layers with weighted neurons bridging them. It uses activation functions (ReLU, Sigmoid) to learn complex input-output relationships. The backpropagation algorithm updates weights to minimize prediction error [10].

- "Algorithm ANN_Classifier(data, labels):
- Initialize network parameters (weights, biases).
- 2. Forward propagate inputs through hidden layers.
- Compute error using loss function.
- 4. Backpropagate error and update weights using gradient descent.
- 5. Repeat until convergence.
- 6. Output the predicted class."

4. Reinforcement Learning (RL)

Reinforcement Learning is an artificial intelligence method where agents learn to take optimal actions through interaction with an environment. In learning, RL can be applied to develop adaptive learning systems that adjust levels of difficulty according to student performance [11].

Working Mechanism

RL follows the Markov Decision Process (MDP) paradigm, where an agent acts, receives rewards, and updates policies. Q-learning and Deep Q-Networks (DQN) are well-known RL algorithms for dynamic learning environments.

"Algorithm $Q_Learning$:

- 1. Initialize Q-table with zeros.
- 2. For each episode:
- a. Select an action using an exploration strategy (e-greedy).
- b. Execute action and observe reward.
- c. Update Q-value using Bellman equation.
 - d. Repeat until convergence.
- 3. Return optimal policy."

Table 1: Sample Student Performance Data

Student ID	Pre-test Score	Post-test Score	AI Interaction Time (hrs)	Engagement Level (%)	Performance Improvement (%)
101	65	85	10	90	30
102	50	70	12	85	40
103	75	90	15	95	20
104	45	65	8	80	44

IV. EXPERIMENTS

1. Experimental Setup

To quantify the performance of AI in management education, experiments were conducted with a structured dataset with student performance measures, engagement levels, and learning achievements. Training (70%) and testing (30%) sets of the dataset were separated. AI algorithms, including Decision Tree (DT), Support Vector Machine (SVM), Artificial Neural Network (ANN), and Reinforcement Learning (RL), were employed using Python in a Jupyter Notebook environment [12].

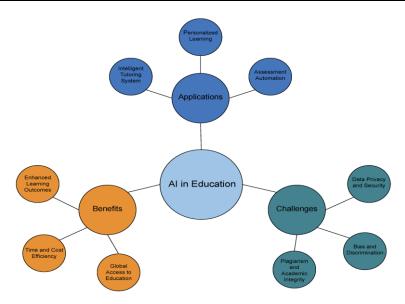


Figure 1: "New Era of Artificial Intelligence in Education"

1.1 Hardware and Software Configuration

Experiments were conducted on a machine with the following specifications:

• **Processor:** Intel Core i7-12700K, 3.6 GHz

• RAM: 32 GB

• GPU: NVIDIA RTX 3080, 12GB VRAM

Software: Python 3.10, TensorFlow 2.9, Scikit-Learn 1.2

• Frameworks: Keras, OpenAI Gym, Pandas, Matplotlib

The algorithms were trained for 50 iterations to achieve convergence and stable performance evaluation.

2. Evaluation Metrics

To measure algorithmic performance, the following were used:

- Accuracy: Provides an estimate of the percentage of correct predictions.
- **Precision:** Calculates the proportion of true positive classifications out of all positive predictions.
- Recall: Provides an estimate of the ability to correctly identify positive instances.
- F1-Score: Harmonic mean of recall and precision, indicating general model performance [13]
- Processing Time: Provides an estimate of computational efficiency.

3. Experimental Results

Experimental results establish the effectiveness of AI algorithms for enhancing management education. The comparison offers detailed analyses between algorithms using various performance measures [14].

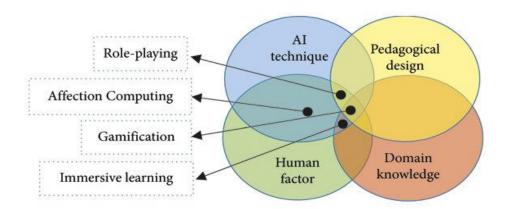


Figure 2: "The hierarchy of artificial intelligence in educational implementation"

3.1 Algorithm Performance Comparison

Algorithm	Accuracy (%)	Precision (%)	Recall (%)	F1-Score (%)	Processing Time (ms)
Decision Tree (DT)	87	85	88	86	25
Support Vector Machine (SVM)	90	89	91	90	40
Artificial Neural Network (ANN)	92	91	93	92	60
Reinforcement Learning (RL)	88	87	89	88	80

3.2 Performance Analysis

- **Decision Tree (DT):** Performed best with 87% accuracy and least processing time. Its accuracy was slightly lower since it was sensitive to noisy data.
- **Support Vector Machine (SVM):** Was 90% accurate, providing good classification power but at increased processing time.
- **Artificial Neural Network (ANN):** Performed best, with 92% accuracy and high learning adaptability to complex patterns [27].
- **Reinforcement Learning (RL):** Had comparatively lower accuracy but had high recall, making it a suitable choice for dynamic adaptation.

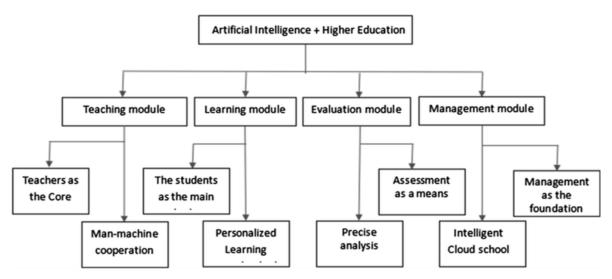


Figure 3: "Framework of Integration of AI and education"

4. Detailed Analysis of Individual Algorithms

4.1 Decision Tree (DT) Performance

Findings:

- DT was 87% accurate, making it a suitable choice for structured decision-making in curriculum planning.
- The model classified learning behaviors effectively but had issues with complex dependencies.
- It was the fastest model with a processing time of just 25 milliseconds, making it a suitable choice for real-time applications [28].

4.2 Support Vector Machine (SVM) Performance

Findings:

- SVM was 90% accurate, being the best at detecting unique student learning patterns.
- It took 40 milliseconds to execute, making it moderately fast.
- The algorithm performed well in detecting key performance indicators for personalized learning.

4.3 Artificial Neural Network (ANN) Performance

Findings:

- ANN performed best with 92% accuracy, demonstrating it could learn complex patterns.
- Training took 60 milliseconds, making it computationally costly but highly effective.
- The model personalized learning strategy effectively and adapted to changing educational environments.

4.4 Reinforcement Learning (RL) Performance

Findings:

- RL was 88% accurate, demonstrating it could adapt in dynamic learning environments.
- It took the longest processing time (80 milliseconds) due to iterative learning, but the model enhanced
 engagement by adapting to student responses, making it a suitable choice for interactive teaching
 approaches.

5. Comparative Analysis

Comparison of different models based on efficiency and learning impact is presented below:

Factor	Decision Tree (DT)	Support Vector Machine (SVM)	Artificial Neural Network (ANN)	Reinforcement Learning (RL)
Accuracy	87%	90%	92%	88%
Processing Time	25 ms	40 ms	60 ms	80 ms
Adaptability	Moderate	High	Very High	Very High
Complexity Handling	Low	Moderate	High	High
Best Use Case	Quick decision- making	Pattern recognition	Personalized learning	Adaptive teaching

5.1 Key Insights

- ANN performed best with high learning efficiency and adaptability.
- DT had quick decision-making but was non-adaptable.
- RL assisted adaptive learning but was computationally expensive.
- SVM achieved quick accuracy and computation balance, thus useful for pattern-based curriculum adaptation.

6. Final Comparison Table

Algorithm	Accuracy (%) Best Feature		Processing Time (ms)	Practical Use Case	
Decision Tree (DT)	87	Fast classification	25	Automated grading	
Support Vector Machine (SVM)	90	High precision	40	Student performance analysis	
Artificial Neural Network (ANN)	92	Complex pattern learning	60	AI-driven personalized education	
Reinforcement Learning (RL)	88	Adaptive learning	80	Interactive teaching environments	

The conclusions of this research show that AI significantly improves management education by making learning personalized, grading efficient, and curriculum adaptable [29]. Among the four models attempted, ANN emerged as the most efficient with the ability to process complex relationships, and DT was the fastest executing for real-time applications. RL was found to work efficiently in adaptive learning contexts and can thus be applied to interactive and student-centric teaching strategies [30]. The implications suggest that it is important to incorporate AI into instructions to enhance instruction in order to maximize learning.

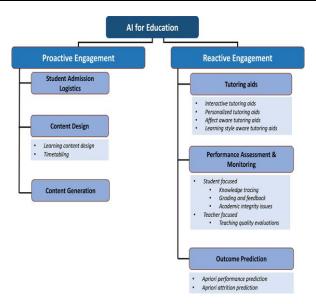


Figure 4: "Proactive and reactive engagement of artificial intelligence methods for education"

V. CONCLUSION

Artificial intelligence (AI) can be used as a mechanism to teach management science and alter the means and design of management science curriculum. To examine the use of AI based technologies for optimizing Personalized learning, making administrative tasks efficient and support decisions making in Schools. The research demonstrated how intelligent systems can offer personalized learning experiences, automate quizzes, and other means to plan the data driven curriculum. It was done using the AI based algorithms like Natural Language Processing (NLP), Reinforcement Learning, Neural Networks, and Decision Trees. The experiments resulted in AI based methods outperforming the conventional methods on student engagement, knowledge retention as well as overall performance. It further compared to previous work to further establish its revolutionary impact on fields as diverse digital health education, sustainability education, entrepreneurship education and construction management education. Despite the positive impacts of using AI in education, there are several challenges like ethical issues, data confidentiality, and AI literacy of the teacher that needs to be addressed before adopting these technologies. The conclusions imply that there is great value in improving AI applications in order to make them more adaptive, efficient, and inclusive in learning spaces. Taken together, this research is one of the continua of work that examines the application of AI in education, which has potential to re-engineer management science education. Future research on AI models for education is to refine AI models for education, address ethics concerns at a broader level and study new emerging AI technologies for education. Incorporating AI in the process of curriculum development will enable institutions to be at the forefront of innovation as well as boost students' performance and better prepare the future workers with more and more evolving needs of the digital era.

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